

STREETS/DRAINAGE COMMITTEE MEETING MINUTES

APRIL 9, 2024

Alderman Baptist called the meeting to order and roll call with the following in attendance: Jeff Hamm, Steve Lee, Shane Knight, Judd Hart, John Richey, Tom Farmer, Ann Spencer-Cole, Steve Brown.

Alderman Baptist then asked for approval of the minutes. With a motion and a second, a vote was called, and motion carried.

Alderman Baptist then moved on to the number 4 item on the agenda- Market Street alley abandonment. John explained what was being asked in the abandonment. There were a lot of specific questions about the width, adjoining property owner agreement, utilities and if it is actually in use now for vehicles. After a lengthy discussion, it was decided to table this decision until more information has been obtained from the adjacent property owners.

Next on the agenda was the McClelland Engineering updates. Taylor Clark updated on the Saline River Bridge underpass lighting, Congo Shenandoah Roundabout, Cross Street Drainage Improvements, Airlane Drive Drainage/Sidewalk Improvements, and several other improvements.

Item 6 on the agenda was the Eminent Domain Ordinance for the Circle K property for the Congo Shenandoah Roundabout. After a short discussion, a motion and second was made, called to a vote and motion carried.

Alderman Baptist moved on to number 7 on the agenda-Resolution for Alcoa Road Hurricane Creek Elementary Flashing Lights. John explained that the school had asked the City to take over maintenance of these lights, so it was presented in the form of a Resolution. After a motion and second was made, a vote was called. Motion carried.

Next on the agenda was discussions on a few projects. John went over some updates on the Southwest Trail, Carpenter/Military Turn Lane, Airlane Drive Sidewalks, Kenwood Dr turn lane, and the Emergency Road for Depot Creek. He then said that he had more updates in the packets for their review.

Alderman Baptist then asked for any other business. Hearing none he called the meeting adjourned.